

Via Cellini 14
16145 Genova - Italy
+39 3402214527
martino.marini6@gmail.com



Martino Marini

SKILLS

My passion for sound started when I was very young, I got fascinated by electronic music and I have been messing with sounds since then.

In the past twenty years I have been involved in a variety of sound related projects as a student, teacher and performer.

In the last few years my focus shifted to algorithmic/generative organization and synthesis of sounds. After being highly influenced by composers and thinkers as Curtis Roads and Miller Puckette, my research for stimuli leads me to sound exploration and sound opportunities in the United States. I'm currently writing my dissertation on "timbral spaces and organization of sounds by the meaning of descriptors".

I released albums and singles collaboratively and as a solo artist. I have been working in recording studios and radios as a technician. I have toured with bands and have played as dj all around the world.

I have made sounds for multiple interactive multimedia experiences. Currently I am a professor teaching audio production in Milan.

EXPERIENCE

R12, Milan – *Professor*

DEC 2016 – PRESENT

- Redaction of subjects programs and teaching of Audio Production with Ableton Live, Sound Design, Mixing. [R12 School](#)

Midi Music, Turin – *Product Specialist*

2014 – Present

- Demos and showcase for: Native instruments Komplete Kontrol, Reaktor 6, Bitwig Studio and Livid Controllers, around Italy in: schools, stores and dedicated conventions. [Midi Music](#)

Villa Croce Contemporary Art Museum, Genoa – *Audio Chief for Susan Philipsz*

2015 – 2016

- Project and installation of seven multi-channel audio pieces by sound artist [Susan Philipsz](#) in seven historical locations in Genoa, multi channel players were built and programmed using Pure Data on Raspberry Pi [Susan Philipsz Villa Croce](#)
Additional collaboration with the Artist in her studio in Berlin; audio production and building of another sound player for the audio installation at the [Grace Farms](#)

Languages

Italian, English – verbal and written

French, German, Spanish – Basic verbal skills

EDUCATION

Conservatorio Niccolò Paganini, Genoa – *Electro acoustic Composition*

2013 – Present, Genoa [IT]

Music Composition, Music Analysis, Music History and Computer Science applied to generation, analysis and organization of sounds. [Roberto Doati](#), [Daniele Ghisi](#), [Sylviane Sapir](#).

Alto Perfezionamento Musicale, Saluzzo – *Digital Arts*

2007 – 2008, Saluzzo, Cuneo [IT]

Harmony, Arrangement, Orchestration, Synthesis, Sampling, Recording, Mixing, Music For Video and Multimedia.

Istituto Magistrale Piero Gobetti, Genova – *Community Manager*

2001, Genoa [IT]

Sociology, Psychology, Pedagogy. Active training in elder care institute.

Masterclass

2016 – Algorithmic Composition – Slippery Chicken (Lisp based) – [Micheal Edwards](#)

2015 – [Bitwig Certified Trainers](#)

2015 – Algorithmic composition – Serial Techniques – [Ivan Fedele](#)

2015 – Algorithmic Composition – P.W.G.L. (Lisp based) – [Fabio De Sanctis De Benedictis](#)

2015 – Impro – Il dialogo dell'ombra doppia – [Riccardo Dapelo](#), [Walter Prati](#), [G. Antongirolami](#)

2015 – Piano and live electronics – Conservatorio di Trapani – [Agostino Di Scipio](#)

2014 – Monolake Lumiere Workshop – [Robert Henke](#)

2014 – SMUG – Conservatorio Cesare Pollini Padova – [Alvise Violin](#), [Stefano Gervasoni](#)

2013 – Master in mastering – Alto Perfezionamento Musicale – [Marco Canavese](#)

SELECTED DISCOGRAPHY

Albums / Mini Albums

2017 – Mass Prod – Earquake – Wo Land – [listen](#)

2013 – Mass Prod – AQWA – Further Records – [listen](#)

2018 – Bosconi Sound System – Unrequested States Of Bliss – Bosconi Records – [listen](#)

2015 – The Leftovers – Usi e Costumi – Marmo Music – [listen](#)

2014 – Tru West – The Decline of Western Civilisation Part 1&2 – Marmo Music – [listen](#)

Singles / EPs

2019 – Bosconi Sound System – Spellbound – Bosconi Records – [listen](#)

2018 – Mass Prod – Ears In My Eyes – Bosconi Records – [listen](#)

2017 – Nightriders – A Funny Thang ep – Holic Traxx [listen](#)

2014 – Mass Prod – Search Like Dat ep – Resolute NYC [-listen](#)

2013 – The Martinez Brothers & Mass Prod – The hat trick – Cuttin' headz – [listen](#)

2013 – Mass Prod & Herva – Technology Fails [...] – Kontra-Musik – [listen](#)

2012 – Lukid – This Dog Can Swim (Mass Prod Remix) Werk Discs, Ninja Tune – [listen](#)

2010 – Mass Prod – Paris, Texas EP Bosconi Records – [listen](#)

Label Works

2011 – today – Wo Land Re Chords – [listen](#) – Label manager, A&R – Vinyl, Cd, Tapes and Digital.

2007 – 2009 – Flexible Audio – [listen](#) – Label manager, A&R – Free download netlabel

LIVE PERFORMANCE

I been playing live and as a Dj in many venues, alongside some of the most talented artists of the contemporary music scene such as: Four Tet, Jeff Mills, Pan Sonic, Pete Tong, Kerry Chandler, Underground Resistance, Seth Troxler, Caribou, Actress.

Main Festivals:

Dissonanze - Rome, Time Warp - Milan, Sonar - Radio Rai Stage - Barcelona, Transmediale @ Acud Macht Neu - Berlin, Elita Design Week Festival - Milan.

Main Residencies:

DC10 Circoloco - Ibiza, Cocorico' - Riccione, Goa - Roma, Tenax - Florence

Main Clubs:

Panorama Bar/Berghain, Tresor, Club Der Visionaere, Sisyphus, Wilde Renate... - Berlin; DC10, Ushuaia - Ibiza; Matter (Fabric) - London; Propaganda - Moscow

TECHNICAL SKILLS

I started using hardwares and softwares to produce electronic music in the late 90's. I have been working with a variety of softwares and hardwares in the past 20 years. While my software skills developed toward generative/algorithmic composition and sound organisation, the hardware part evolved into sound generation and processing, mainly via an Eurorack modular system.

Softwares:

Certified Bitwig Trainer (first five), Ableton Live, Max Msp, Adobe Audition, Csound, Bitwig Studio, Logic X, P.W.G.L. (lisp based), Project 1, Finale, Adobe Illustrator (for score editing purpose), Native Instruments Razor and FM8.

I have been working with Pro Tools , Cubase, Dalet [Broadcasting], Reason, Fruity Loops and many other softwares and plugins; i been working with Processing and the Arduino IDE, mainly in a "Code Bending" way.

Hardwares:

D.i.y. headless Raspberry PI running Pure Data patches, Eurorack system controlled via Max Msp. I have been using 80's Roland drum machines and synths, MPC's. Analog, digital, mono and poly synthesizers. I have Practical experience on both Analog and Digital mixing consoles. I have been recording and editing on a variety of analog and digital supports, i have been using M.I.D.I., "cv gate", O.S.C. and many other hardware specific communication protocols.

ACTIVE PROJECTS

Data Wipe - [soundcloud](#)

Mass Prod - [discogs](#) - [soundcloud](#)

Nightdrivers [discogs](#) - [soundcloud](#)

Tru West - [discogs](#) - [bandcamp](#)

Bosconi Sound System - [discogs](#) - [soundcloud](#)

Wo Land - [discogs](#) - [soundcloud](#) - [bandcamp](#) - [vimeo](#)